

SHUTTLEBALL STUDY GUIDE

GENERAL INFORMATION:

- Two players per team
- One hit per side
- One hit per person

SERVING AND SCORING:

- Underhand serve only
- Two attempts or faults to get the birdie in play
- The serve must take place behind the service line
- The birdie must pass the opponents service line on the serve
- The serve starts with whoever is on the right court and alternates sides one per person on each team
- Teams can only score when serving
- First team to 12 points is the winner
- Announce the score before you serve (your score first, opponents second)

SKILLS:

Underhand serve

Lob or Clear

Drop

Smash

Forehand/Backhand Drive

DIAGRAM OF THE COURT: